

# Designing the syllabus of an edtech training module

Johanna Szoke  
Karoli Gaspar University of the  
Reformed Church in Hungary



KÁROLI GÁSPÁR  
REFORMÁTUS EGYETEM

# Outline

**01** Major syllabus types  
Including the flipped syllabus

**02** Preparing the syllabus  
Context and needs analysis

**03** Designing the syllabus  
Blending the asynchronous with  
the synchronous

**04** Student views  
Results of a written interview



# Introduction

- **Background:**
  - The flipped classroom approach has been widely studied
  - It's gained more popularity in HE since COVID
  - ✓ motivation, engagement, learning outcomes (Campillo-Ferrer&Miralles-Martinez, 2021; Yough et al., 2019; Flores et al., 2016)
  - ✗ preparation, motivation, technical accessibility (Ghadiri et al. 2014, Olson 2014, Agung et al., 2020; Cevikbas&Kaiser, 2020)
- **Aim:**
  - To justify the need for using FC in the given context
  - And to provide guidelines for designing such an edtech module



# 01

# Major syllabus types



# Some major syllabus types

## **Narrow vs broad**

Whether the methods are linked to the content to be taught.

## **Product vs process oriented**

Whether the learning outcomes are intertwined with the methods.

## **Analytic vs synthetic**

Teaching with the function in mind vs teaching parts of the language separately.

## **Outcomes centered**

Clear and actionable learning objectives with emphasis on active involvement.

## **Content driven**

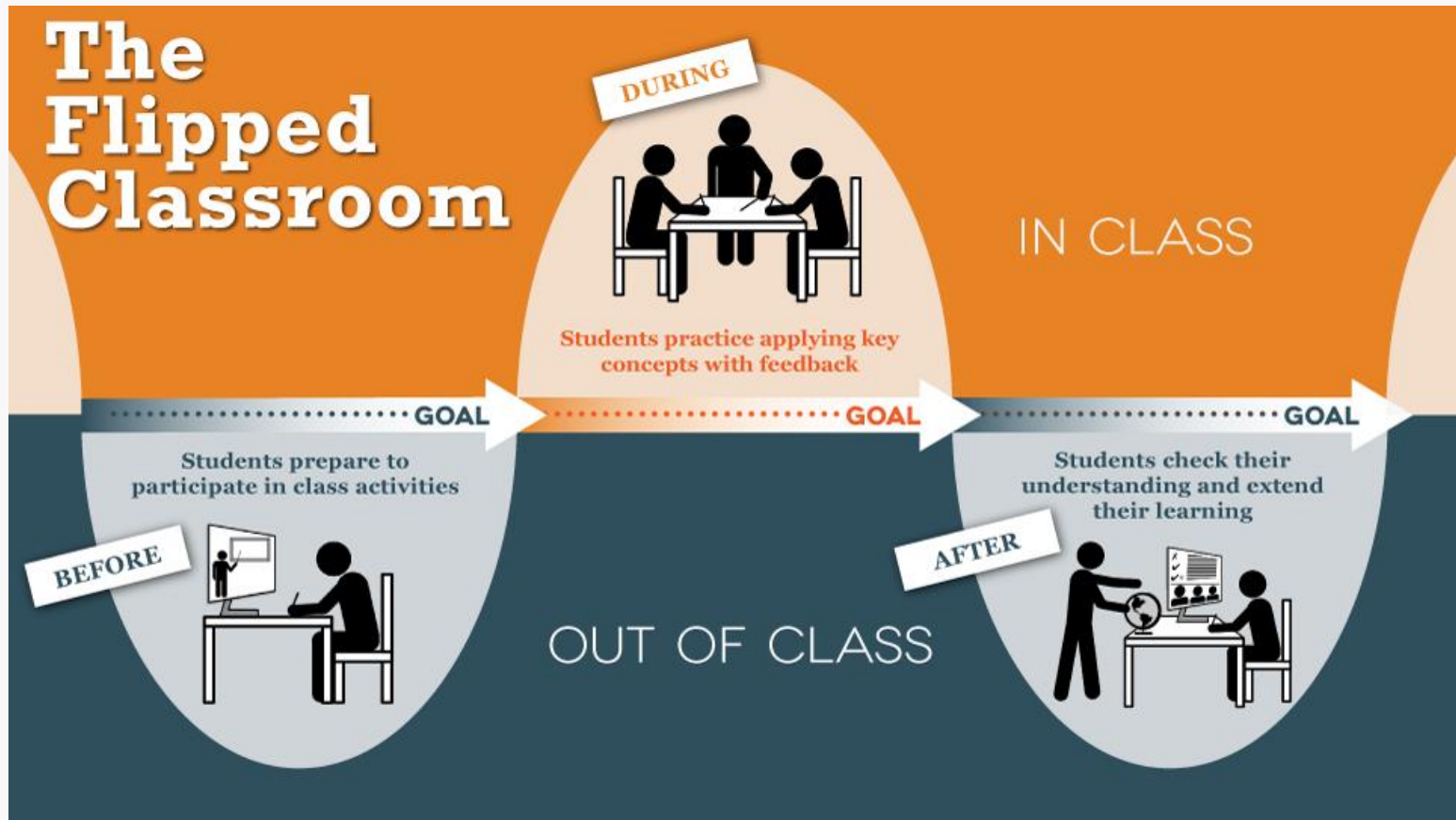
Dominated HE until the 1990s (Nilson, 2010). Lower-order thinking skills.

## **Flipped classroom**

To maximise student-centeredness and active learning. It's now also a part of blended learning.



# The Flipped Classroom



**02**

# **Preparing the syllabus**



# Context



**Course title: Using Technology in ELT (2022-23-2)**



**Used to be 12, cut down to 6 occasions >> effective use of time**



**46 trainee teachers, pre- and in-service**

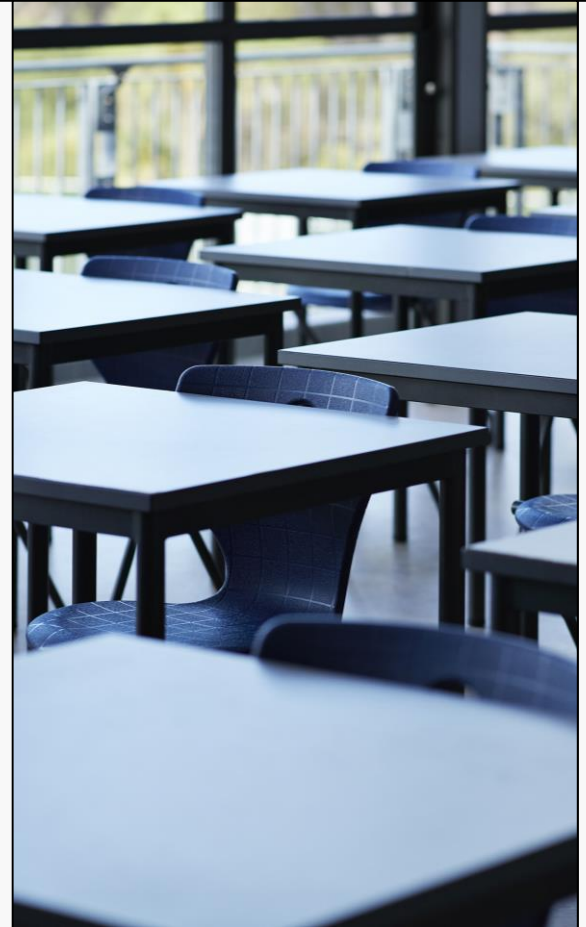


**Experiential learning or learning by doing**

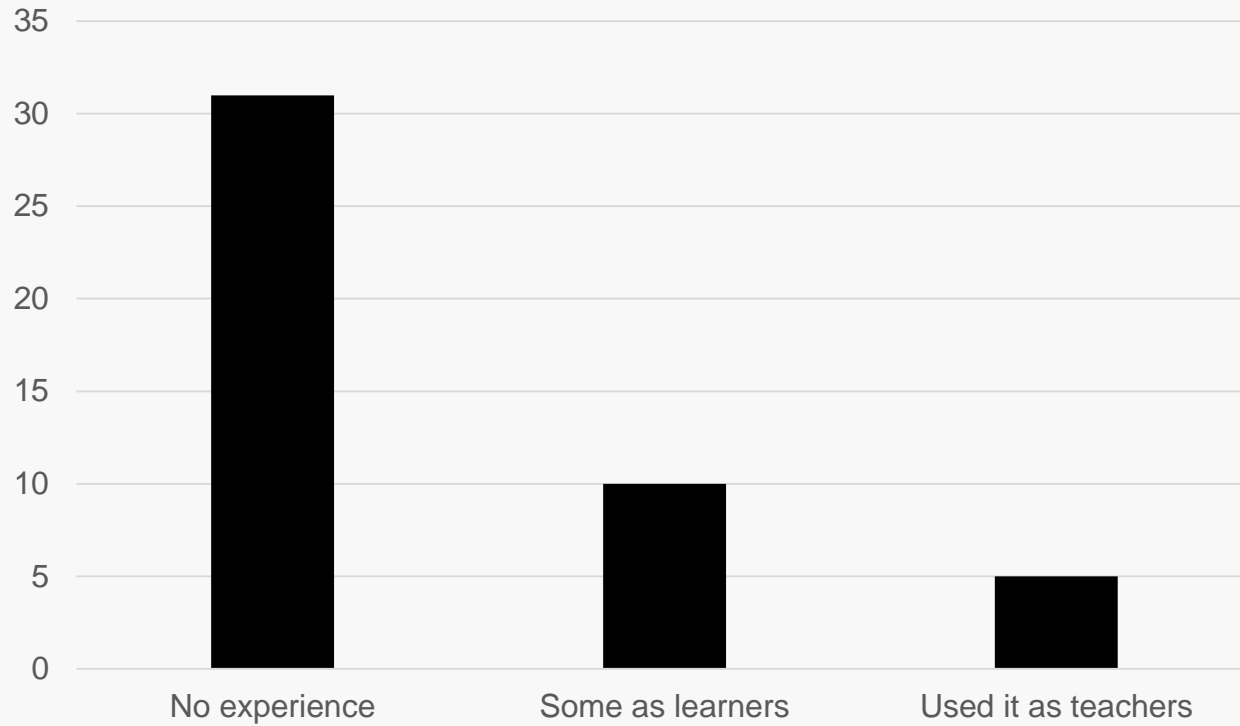


# Needs analysis

- Varied experience in teaching ELT (0.9 yrs on average, except for 6 “veterans” [avg= 20 yrs])
- Self-reported digital competence 3.8 (out of 5)
- All highly motivated to learn about ICT in ELT
- We asked about their experience with FC prior



## Experience with the flipped method



**03**

# **Designing the syllabus**



# Design features of the flipped material

- Nearpod for material design, delivery, and analysis
  - Interactive videos (avg length=5:30 mins) as mentioned in most guides (Bergman & Sams, 2023)
    - comprehension checking multiple choice questions
    - open-ended questions to guide and scaffold the collaborative synchronous sessions
  - Short quizzes, matching activities, gap-fills, and memory games to check understanding
  - Polls and collaborative boards to promote asynchronous collaboration
- Overall time for completion maximum 15-20 minutes



# Open ended questions to prepare



Slide 6 / 8

Why do we need to teach/train our students how to watch a flipped video?

Ready? Enter your answer here.



# Comprehension checking – matching task

These are some major elements we should teach when we're teaching writing. Match the terms and the definitions!

structures used appropriately	(cohesion)	gives unity and follows an accepted form	skills
spelling, punctuation, layout	grammatical skills	connecting ideas, using linguistic devices to join sentences together	organisational skills (coherence)
graphical skills	a range of structures used accurately		

# Interactive video

The screenshot shows a video player interface. At the top left, there is a globe icon and the text "Teaching Listening 1 - Top down processing". To the right of this, it says "Slide 1 / 1". Below this, the website "ELT-TRAINING.COM" is displayed. The main title of the slide is "Teaching Listening" in large, bold, black letters. To the right of the title is a small video inset showing a woman with glasses and curly hair. Below the title is a photograph of a red apple resting on an open book. At the bottom of the slide area, there is a "MORE VIDEOS" link. The video player's control bar at the bottom includes a "YouTube" logo, an "Interactive Mode" toggle switch (which is turned on), a play button, a volume icon, a progress bar, and a timer showing "0:19 / 6:34". There are also icons for a refresh and settings.



# Learning analytics

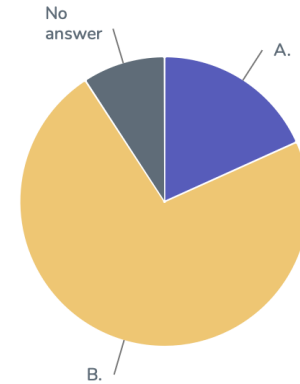
## Multiple Choice Question #4

80% Correct ^

What was their technique to teach adverbs with?

### Answer Distribution

ANSWER	% CHOSEN
A. line	18%
B. cline	73%
C. slide	0%
D. slime	0%
 No answer	9%





# Learning analytics

## Open-Ended Question #2

Over to you and to online teaching! What are the biggest differences between online and face-to-face teaching when introducing new vocabulary? (If there are any!)

LAST NAME ▼ ▾	ANSWER
[REDACTED]	face-to-face teaching can be a lot more effective in my opinion as the gestures and the tone of the teacher is much more prominent. online teaching needs to have less interaction because the visibility, audibility is limited.
[REDACTED]	it is more complicated to elicit, mime and use real objects Ss are usually less active
[REDACTED]	— No answer
[REDACTED]	It's harder to elicit words online because you don't stand next to students and sometimes the poor internet connection makes it even harder to understand if they said the correct word or understood what you said.
[REDACTED]	It is harder to teach vocab online, because it is more challenging to involve students to guess the meaning for example



# Blending the asynchro with the synchro

**1 Pre-, post-lesson activities**  
Should create a sense of continuity  
(Abeysekera & Dawson, 2015)

**2 Learning analytics**  
Responses to the closed Qs  
highlighted areas to revisit; open-  
ended Qs were specifically chosen  
to facilitate classroom discussions

**3 Further activation**  
The class-initial discussions paved  
the way to demo stages and  
further activation

**4 Expansion**  
Frequent group work, guided  
feedback sessions, and problem-  
solving activities



# Blending the asynchro with the synchro

FLIPPED	SYNCHRONOUS
	#1 - Needs, beliefs, expectations
#2a - Flipped teaching and learning	#2b - Autonomous learning and FC
#3a - Introducing new vocabulary	#3b - Teaching vocabulary and reading with technology
#4a - ChatGPT for teachers	#4b - AI in ELT
#5a - Teaching writing online	#5b - Teaching grammar and writing with technology
#6a - Teaching listening	#6b - Teaching speaking and listening with technology, course evaluation, feedback



# Assessment

- Simple form of gamification – point system (Huang et al. (2019, in Alsadoon et al., 2022) with optional and compulsory tasks to motivate sts
- The flipped videos made up 20% of the final grade, and were a required element
- Another required task was the creation of a flipped video and lesson plan to complete the experiential learning loop
- Further optional practical tasks related to the course content to cement acquired knowledge and skills



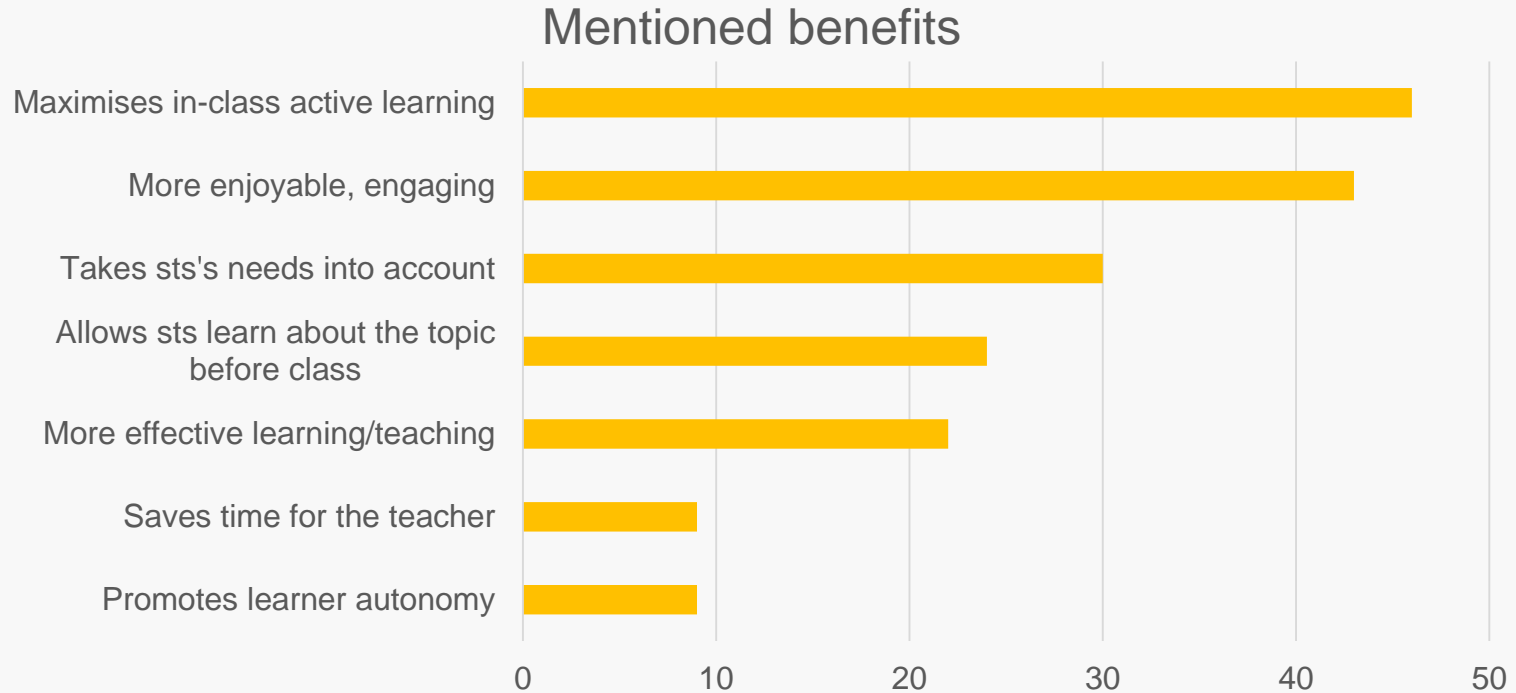
# 04

# Student feedback

Data collection method: end-of-course written interview

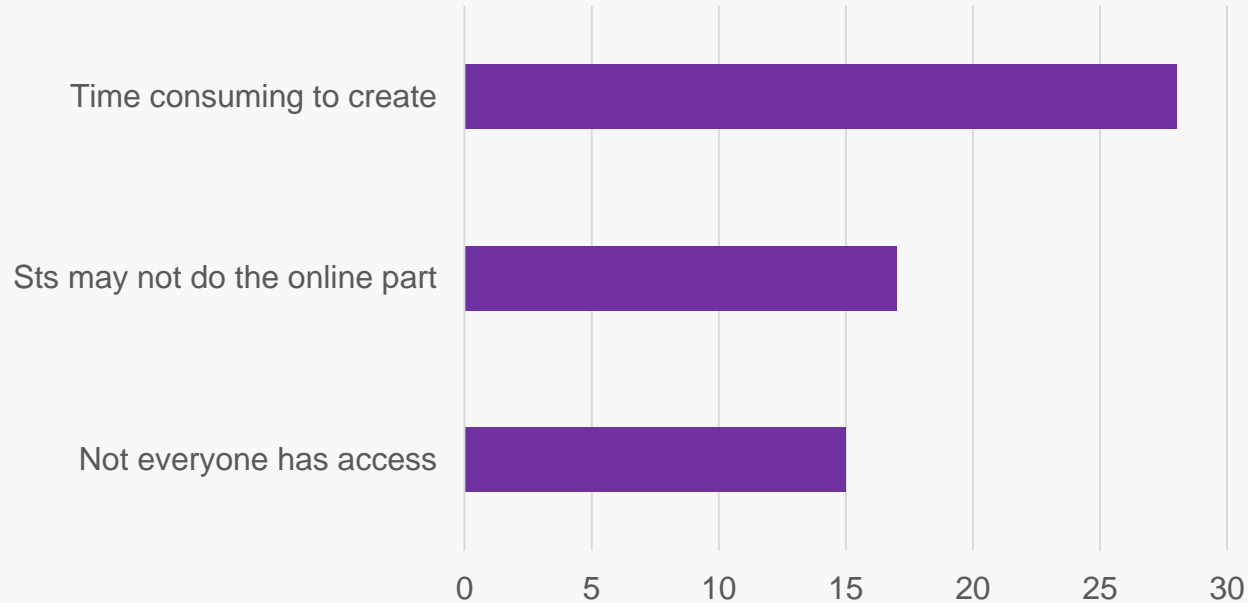


# Student views on the flipped approach



# Student views on the flipped approach

## Mentioned drawbacks



# References

- Alsadoon, E., Alkhawajah, A., & Suhaim, A. B. (2022). Effects of a gamified learning environment on students' achievement, motivations, and satisfaction. *Heliyon*, 8(8), e10249. <https://doi.org/10.1016/j.heliyon.2022.e10249>
- Bergmann, J., & Sams, A. (2014). Flipped learning: Gateway to student engagement: There's more to flipped learning than just asking students to watch videos at home and complete worksheets in class. Find out how to use the flipped model to take your teaching—and your students—to new places. *Learning & Leading with Technology*, 41(7), 18-23.
- Bergmann, J. & Sams, A. (2023). *Flip your classroom: Reach every student in every class every day*. Revised edition. ISTE.
- Bowen, R. (2010). *Understanding by Design*. Vanderbilt University. Retrieved October 26, 2023, from <https://cft.vanderbilt.edu/understanding-by-design/>
- Campillo-Ferrer, J. M., & Miralles-Martínez, P. (2021). Effectiveness of the flipped classroom model on students' self-reported motivation and learning during the COVID-19 pandemic. *Humanities and Social Sciences Communications*, 8(1), 1-9. <https://doi.org/10.1057/s41599-021-00860-4>
- Karabulut-Ilgu, A., Jaramillo Cherez, N. and Jahren, C.T. (2018), A systematic review of research on the flipped learning method in engineering education. *Br J Educ Technol*, 49: 398-411. <https://doi.org/10.1111/bjet.12548>
- Mok, H. (2014). Teaching tip: The flipped classroom. *Journal of Information Systems Education*, 25(1), 7-11.
- Yough, M., Merzdorf, H. E., Fedesco, H. N., & Cho, H. J. (2017). Flipping the Classroom in Teacher Education: Implications for Motivation and Learning. *Journal of Teacher Education*, 70(5), 410–422. <https://doi.org/10.1177/0022487117742885>





# Thank you for your attention

[szoke.johanna@kre.hu](mailto:szoke.johanna@kre.hu)



KÁROLI GÁSPÁR  
REFORMÁTUS EGYETEM

**CREDITS:** This presentation template was created by [Slidesgo](#), and includes icons by [Flaticon](#), and infographics & images by [Freepik](#)

Please keep this slide for attribution